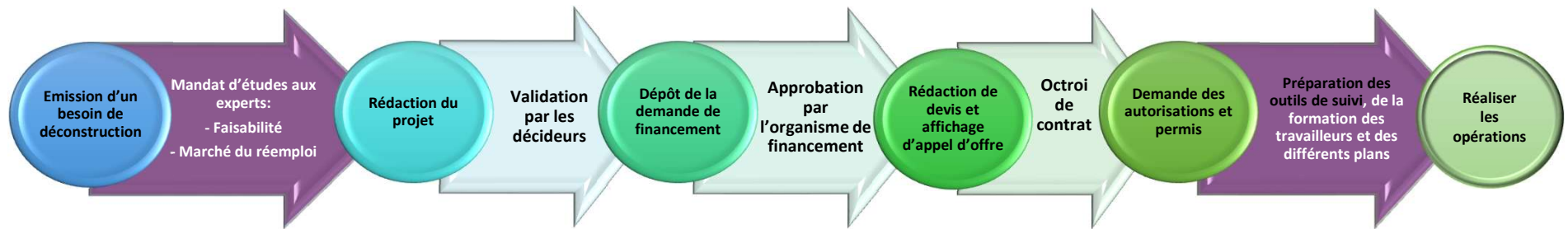
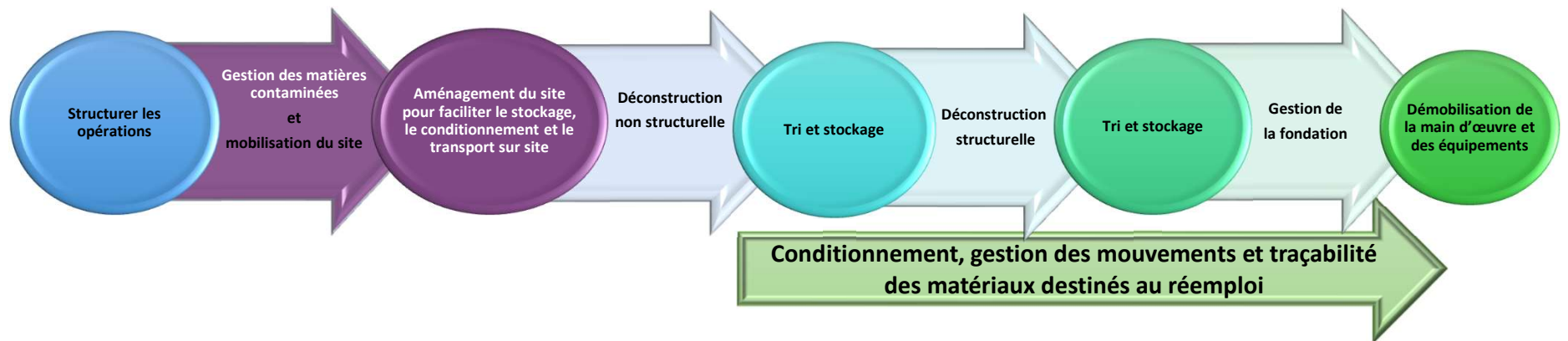


PRE-DECONSTRUCTION



DECONSTRUCTION



POST - DECONSTRUCTION

